

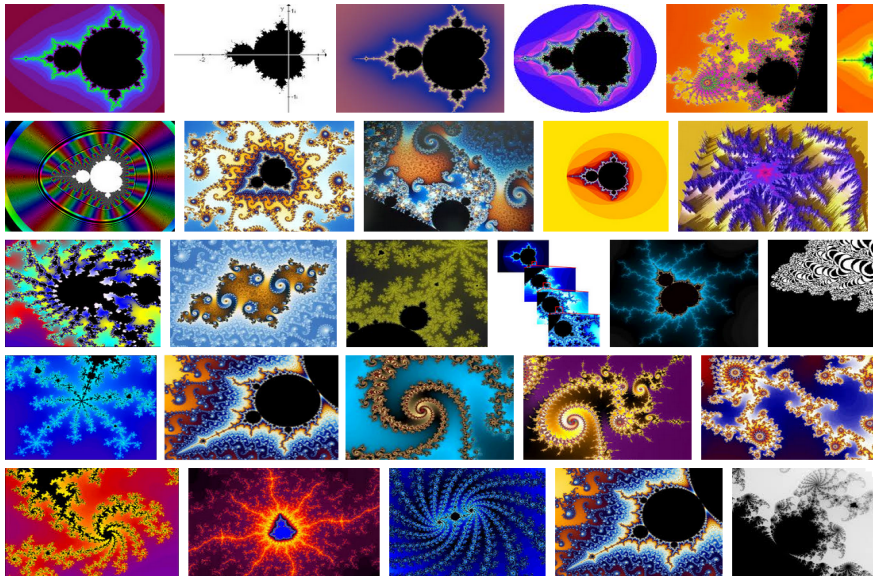


Outline

- 1 Einleitung
- 2 Einführung in C
- 3 C - Fehler finden und vermeiden
- 4 Fortgeschrittenes in C
- 5 C - Binärer Suchbaum
- 6 Einführung in Common Lisp
- 7 Lisp - Beispiele
- 8 Einführung in Prolog
- 9 Formale Semantik
- 10 Python - Mandelbrotmenge**



Mandelbrotmenge





Definition

- Gegeben sei für $c \in \mathbb{C}$ die Folge:

$$z_0 := 0$$

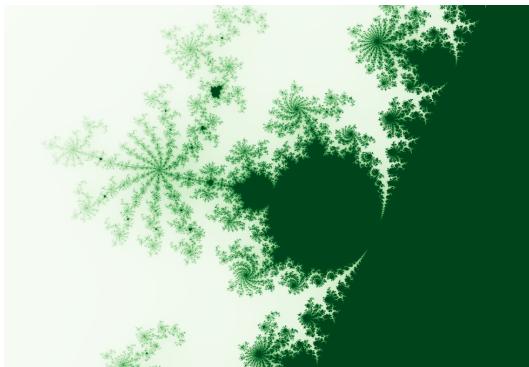
$$z_{n+1} := z_n^2 + c$$

- $\mathbb{M} = \{c \in \mathbb{C} \mid \forall z_i : |z_i| < \infty\}$ heisst Mandelbrotmenge
- Ferner gilt: $|z_i| > 2 \rightarrow c \notin \mathbb{M}$
- Dennoch ∞ schlecht für endliche Maschinen
- Workaround: Endliche Folge mit maximal n Folgegliedern
- $c \in \mathbb{M} \leftrightarrow \forall z_i : i \leq n, |z_i| \leq r$
- Oftmals $r > 2$ für maximalen Betrag gewählt um Farboszillation zu vermeiden



Von der Menge zum Bild

- Jeder Bildpunkt (Pixel) wird einem $c \in \mathbb{C}$ zugeordnet und die Folge bis zu einem festen n überprüft
- Die Anzahl der Iterationsschritte welche zum Abbruch führt wird auf Farbwert abgebildet





Was hat das mit Python zu tun?

- Heute am Beispiel von Python
- 1. Ziel: Zweidimensionales Feld für Iterationsschritte

```
1 Image: [14, 20]
2  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
3  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
4  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
5  0 0 0 42 0 0 0 0 0 0 0 0 0 0 0 0 0 0
6  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
7  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
8  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
9  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
10 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
11 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
12 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
13 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
14 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
```



Lösung: 1. Ziel

```
1 class Image(object):
2     """ Represents an bitmap image of given width and height. """
3
4     def __init__( self, width, height ):
5         """ Constructs a new bitmap """
6         self.size = [ width, height ]
7         self.data = []
8         for i in xrange(width):
9             self.data.append( [] )
10            for j in xrange(height):
11                self.data[i].append( 0 )
12
13    def __getitem__(self, (i, j) ):
14        """ Returns the pixel i,j. """
15        if(i>=0 and i<self.size[0] and j>=0 and j<self.size[1]):
16            return self.data[i][j]
17
```



Lösung: 1. Ziel

```
18 def __setitem__(self, (i, j), value ):
19     """ Sets the pixel i,j to the given value. """
20     if(i>=0 and i<self.size[0] and j>=0 and j<self.size[1]):
21         self.data[i][j] = value
22
23 def __str__(self):
24     """ Transforming this image into a string. """
25     result = "Image: " + str(self.size) + "\n"
26     for i in xrange(0, self.size[0] - 1):
27         for j in xrange( 0, self.size[1] - 1 ):
28             result += str(self[i,j]).rjust(3) + " "
29             result += "\n"
30     return result
31
32 img = Image( 14, 20 )
33 img[3,3] = 42
34 print img
```



- 2. Ziel Iterationsschritte eintragen

1	Image:	[14,	14]										
2	255	255	255	255	255	255	255	255	255	33	16	17	18
3	255	255	255	255	255	255	255	255	255	25	10	9	8
4	255	255	255	255	255	255	255	255	255	37	9	7	7
5	255	255	255	255	255	255	255	255	16	10	8	7	6
6	17	255	255	255	255	255	255	255	255	10	8	6	6
7	10	29	255	255	255	29	57	14	19	255	8	6	5
8	8	8	9	24	10	19	9	8	8	7	6	5	5
9	6	7	7	7	7	7	7	6	6	6	5	5	5
10	6	6	6	6	6	6	6	6	5	5	5	5	5
11	5	5	5	5	5	5	5	5	5	5	5	4	4
12	5	5	5	5	5	5	5	5	5	4	4	4	4
13	5	5	5	5	5	5	4	4	4	4	4	4	4
14	4	4	4	4	4	4	4	4	4	4	4	4	4



Lösung: 2. Ziel

```
1 from mandel0 import Image # import Image class
2
3 def mandelfractal( c, max_val=10, max_iter=255 ):
4     """Computes the mandelbrot sequence for given c and check if
5         max_iter or max_val is reached. Return the iteration."""
6     z = 0 + 0j
7     it = 0
8     while( abs(z) <= max_val and it < max_iter ):
9         z = z**2 + c
10        it += 1
11    return it
12 # some tests
13 img = Image(14, 14)
14 for i in xrange(img.size[0]): # for every pixel:
15     for j in xrange(img.size[1]):
16         c = complex(float(i)/img.size[0], float(j)/img.size[1])
17         img[i,j] = mandelfractal(c)
18 print img
```



Wann seh ich endlich Bilder?

- 3. Ziel: Berechne einen gegebenen Abschnitt der komplexen Ebene

1 Image: [14, 14]

2	3	3	3	3	3	3	3	3	3	3	3	3	3
3	3	3	3	3	3	3	4	4	4	4	4	3	3
4	3	3	3	3	3	4	4	5	255	5	4	4	3
5	3	3	3	3	4	4	5	6	255	6	5	4	4
6	3	3	3	4	4	5	6	8	255	8	6	5	4
7	3	3	4	4	4	5	7	32	255	32	7	5	4
8	3	3	4	4	5	6	8	13	255	13	8	6	5
9	3	3	4	5	5	8	255	255	255	255	255	8	5
10	3	3	4	5	8	255	255	255	255	255	255	255	8
11	3	3	4	5	6	9	255	255	255	255	255	9	6
12	3	3	4	4	5	6	14	255	10	255	14	6	5
13	3	3	3	4	4	5	5	5	5	5	5	5	4
14	3	3	3	3	4	4	4	4	4	4	4	4	4

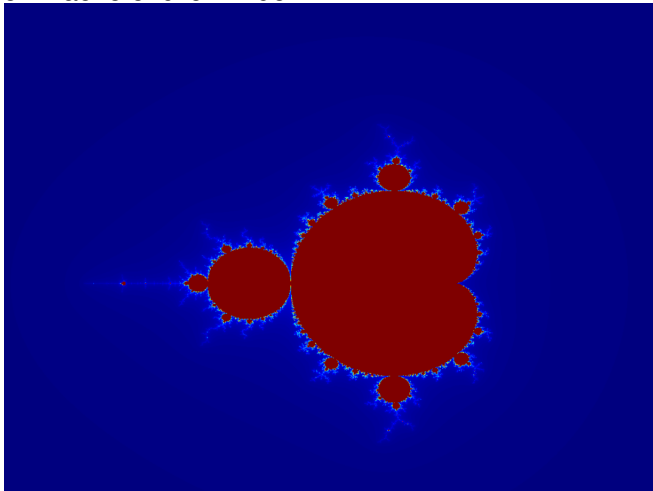


Lösung: 3. Ziel

```
1 from mandell1 import mandelfractal, Image
2
3 def createImage(minX=-2.5, minY=-2.0, maxX=1.5, maxY=1.5, width=14,
4               height=14):
5     """ Generates an Image for the given clip """
6     img = Image(width,height)
7     for i in xrange(width):
8         for j in xrange(height):
9             x = float(i)/(width)
10            y = float(j)/(height)
11            c = complex(minX + x*(maxX-minX), minY + y*(maxY-minY))
12            img[i,j] = mandelfractal(c)
13
14 # some tests
15 print createImage()
```



- 4. Ziel: Mache endlich Bilder!





Lösung: 4. Ziel

```
1 from mandell import mandelfractal
2 import matplotlib.pyplot as plt # for image rendering
3 import numpy as np # for 2d-array which is understood by matplotlib
4
5 def createImage(minX=-2.5, minY=-2.0, maxX=1.5, maxY=1.5, width
6               =1024, height=768):
7     """ Generates an Image for the given clip """
8     img = np.zeros( (height, width), dtype=np.uint8 )
9     for j in xrange(height):
10        for i in xrange(width):
11            x = float(i)/(width)
12            y = float(j)/(height)
13            c = complex(minX + x*(maxX-minX), minY + y*(maxY-minY))
14            img[j,i] = mandelfractal(c)
15
16     return img
17
18 # some tests
19 plt.imshow( createImage(-0.132, -0.992, -0.124, -0.983 ) )
20 plt.show()
```



Hmm, können wir das irgendwie schneller?

- 5. (optionales Ziel) "Take cores!"
- Jedes Pixel kann unabhängig von den anderen berechnet werden
- Parallelisierung: Pixel, Zeile, Spalte, Block, . . .
- Technische Umsetzung:
 - Multiprocessing anstelle von Multithreading
 - Warum? → Selbststudium: Global Interpreter Lock (GIL)
 - Ferner: Funktionelle Programmierung kann es stark vereinfachen



Einschub für Lösung: map-funktion

```
1 >>> def foo(i):
2 ...     return range(i)
3 ...
4 >>> map(foo, range(5))
5 [[], [0], [0, 1], [0, 1, 2], [0, 1, 2, 3]]
6 >>> [ foo(i) for i in range(5) ]
7 [[], [0], [0, 1], [0, 1, 2], [0, 1, 2, 3]]
8 >>> x = []
9 >>> for i in range(5):
10 ...     x.append(foo(i))
11 ...
12 >>> x
13 [[], [0], [0, 1], [0, 1, 2], [0, 1, 2, 3]]
14 >>>
```



Einschub für Lösung: partial-funktion

```
1 >>> from functools import partial
2 >>> def foobar( i, j ):
3 ...     return [ [x for x in range(i)] for y in range(j) ]
4 ...
5 >>> foobar(2,2)
6 [[0, 1], [0, 1]]
7 >>> foobar(3,3)
8 [[0, 1, 2], [0, 1, 2], [0, 1, 2]]
9 >>> alteredfoobar = partial( foobar, 3 )
10 >>> alteredfoobar( 3 )
11 [[0, 1, 2], [0, 1, 2], [0, 1, 2]]
12 >>> alteredfoobar( 2 )
13 [[0, 1, 2], [0, 1, 2]]
14 >>>
```




Einschub für Lösung: multiprocessing-package

```
1 import multiprocessing # use multiprocessing tool
2
3 # create for each core an own worker-process
4 pool=multiprocessing.Pool()
5
6 # each free worker handle a separate call
7 pool.map(workerfunktion, worker-specific-paramlist)
8
9 # worker is done when map cannot provide tasks anymore
10 pool.close()
11
12 # wait until all workers are done
13 pool.join()
```



Lösung: 5. Ziel

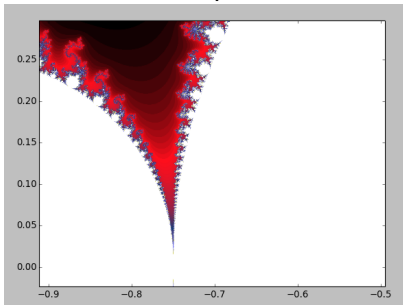
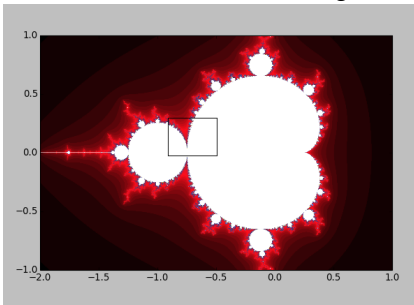
```
1 from mandell import mandelfractal
2 import matplotlib.pyplot as plt # for image rendering
3 import numpy as np # for 2d-array understood by matplotlib
4 from functools import partial # alias to altered function
5 import multiprocessing          # use multiprocessing tool
6
7 DEFAULT_WIDTH = 1024;DEFAULT_HEIGHT = 768;DEFAULT_DPI = 72
8
9 def computeRow(minX, minY, maxX, maxY, width, height, j):
10     """ Computes a single row, given by parameter j of the
11         image. """
12     tmp = np.zeros( (width), dtype=np.uint8 )
13     for i in xrange(width):
14         x = float(i)/width
15         y = float(j)/height
16         c = complex(minX + x*(maxX-minX), minY + y*(maxY-
17             minY))
18         tmp[i] = mandelfractal(c)
19     return tmp
```



Lösung: 5. Ziel

```
19
20 def createImage(minX=-2.5, minY=-2.0, maxX=1.5, maxY=1.5, width=
    DEFAULT_WIDTH, height=DEFAULT_HEIGHT):
21     """ Generates an Image for the given clip """
22     partialCalcRow = partial(computeRow, minX, minY, maxX, maxY,
        width, height)
23     pool=multiprocessing.Pool()
24     img = pool.map(partialCalcRow, xrange(height))
25     pool.close() # do no more tasks, when map fucntion is done
26     pool.join() # wait until all are done
27     return img
```

- 6. Ziel: Interaktives Zooming und alternative Colormaps





Lösung: 6. Ziel

```
1 from mandel3b import createImage,plt
2 import matplotlib.cm # for list of available colormaps
3 import random # for choosing randomly a colormap
4
5 COLORMAP=random.choice([m for m in plt.cm.datad if not m.
    endswith("_r")])
6 RES = 1000
7
8 def update(ax):
9     """ Creates new image with updated dimensions. """
10    xlim = ax.get_xlim()
11    ylim = ax.get_ylim()
12    img = createImage(xlim[0], ylim[1], xlim[1], ylim[0],
13                      RES, RES )
14    ax.clear()
15    ax.imshow(img, extent=[xlim[0], xlim[1], ylim[0], ylim
16                          [1]], zorder=0, cmap=COLORMAP)
17    ax.figure.canvas.draw()
```



Lösung: 6. Ziel

```
16
17 # start image
18 plt.imshow(createImage(-2.0, -1.0, 1.0, 1.0, RES, RES),
              extent=[-2.0, 1.0, -1.0, 1.0], cmap=COLORMAP)
19 ax = plt.gca() # GetCurrentAxis of the plot
20 # connect to event
21 ax.figure.canvas.mpl_connect('button_release_event',
                                lambda x: update(ax))
22 plt.show()
```