



Vector Field Processing with Clifford Convolution and Clifford Fourier Transform

Wieland Reich ¹, **Gerik Scheuermann** ¹

¹ Computer Science Institute, University of Leipzig



Outline

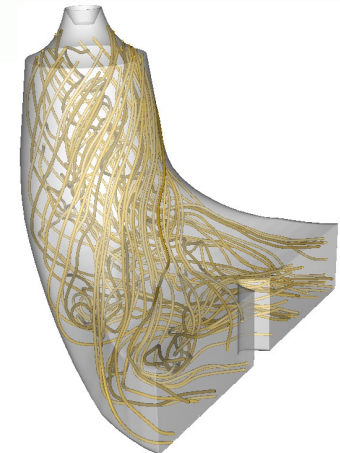
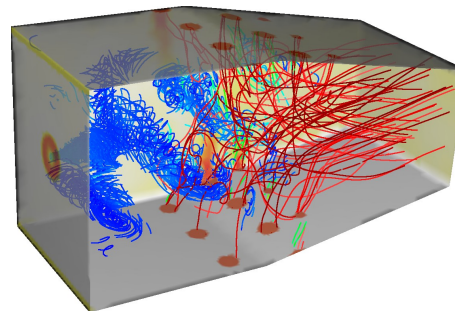
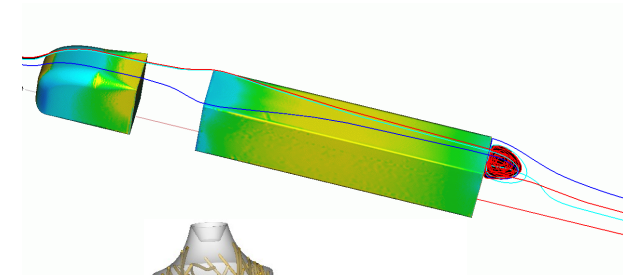
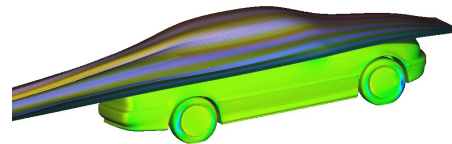
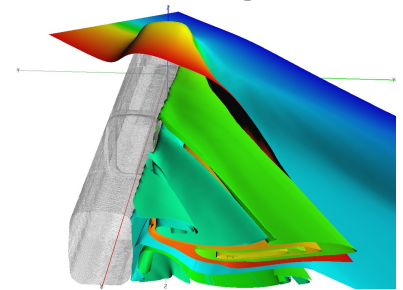
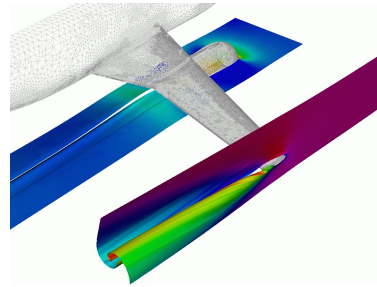
- **The problem:** CFD data and PIV measurements
- **The idea:** Transfer of image processing to vector fields
- **The solution:** Clifford Convolution
- **Practical results:** Vortex detection and separation lines
- **Theoretical results:** Clifford Fourier Transform
- **Other ideas:** IH-Fourier Series, Bi-quaternion Fourier Transform
- **Conclusion and open questions**



1. The Problem: CFD Data

The analysis of flow is relevant for engineers in the aerospace, automotive and mechanical engineering industry, e. g. for design of

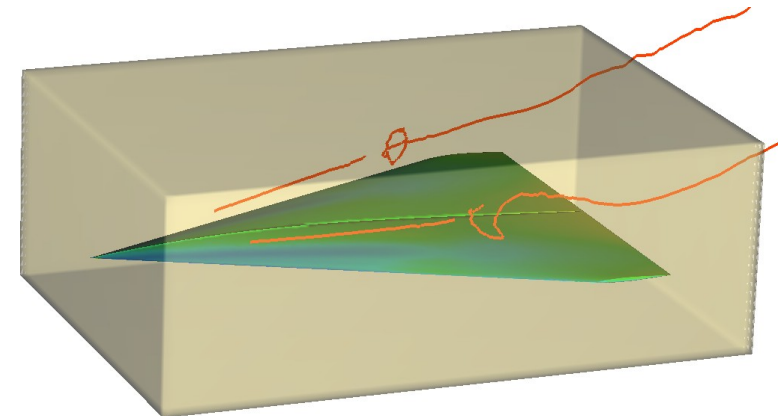
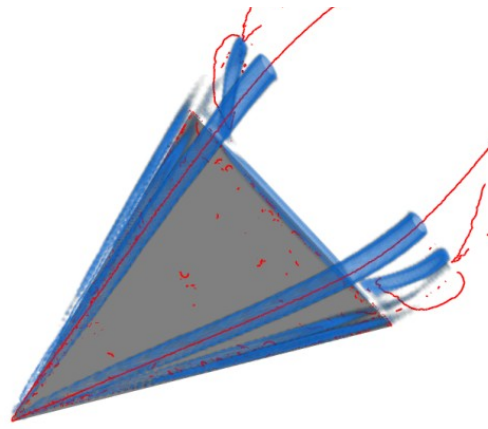
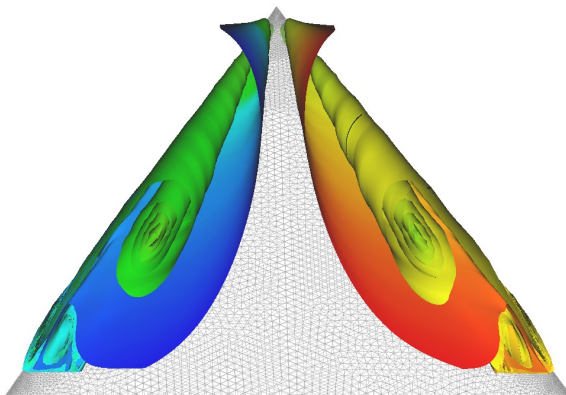
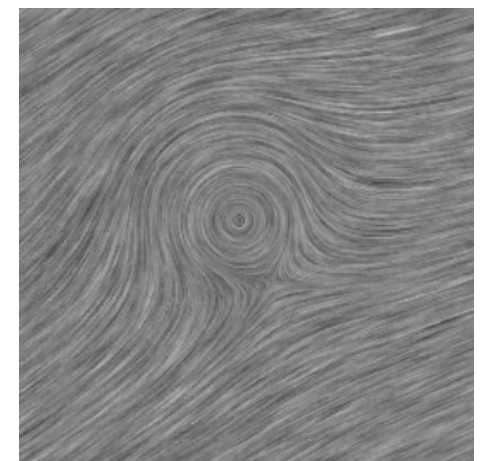
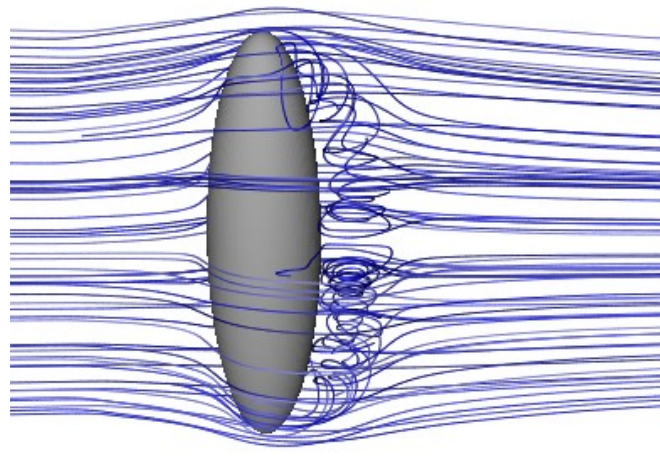
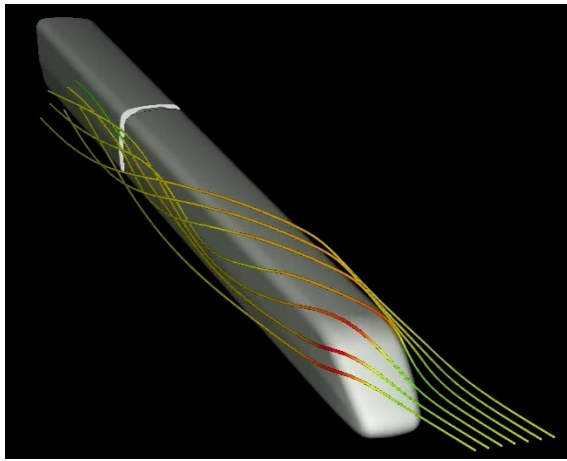
- airplanes
- helicopters
- trains
- cars
- trucks
- turbines
- combustion chambers





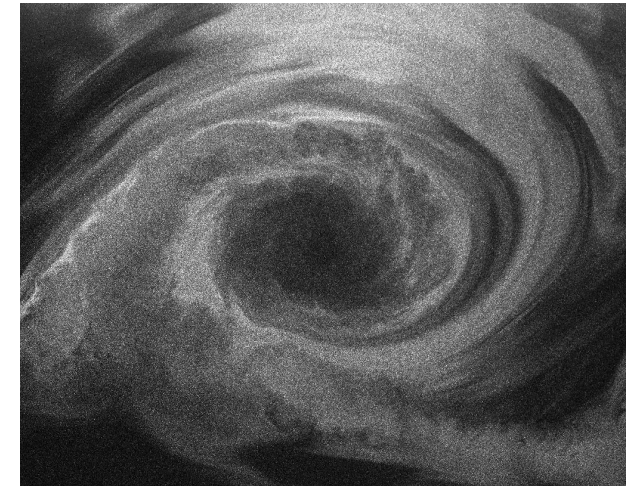
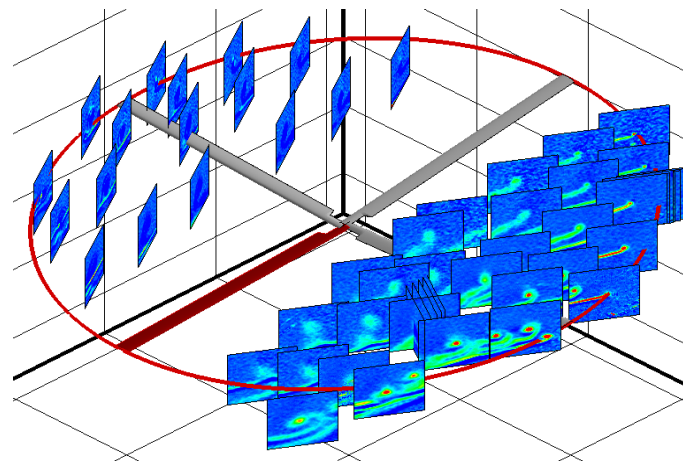
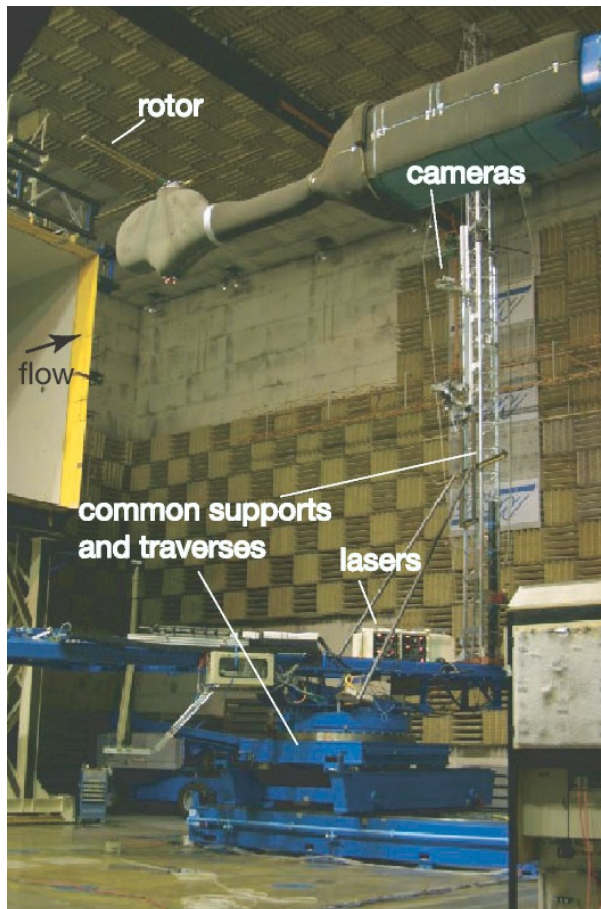
The problem: CFD Post-processing

- Direct visualization shows arrows, streamlines, streamsurfaces
- Advanced visualization detects features like vortices, separation



The problem: PIV measurements

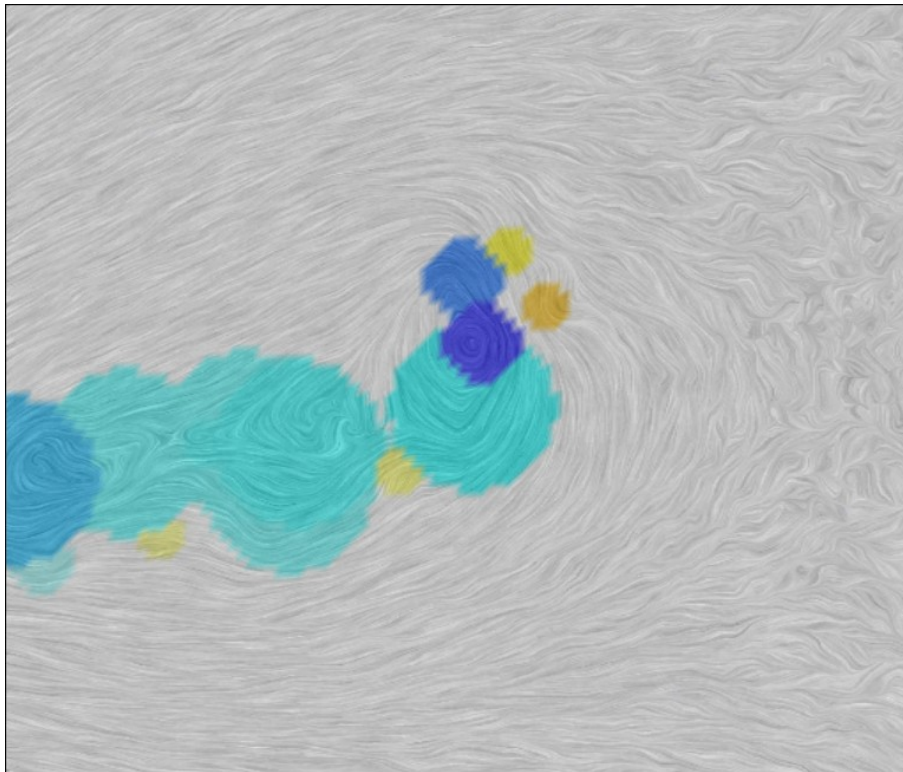
- 3D velocity field can be measured by particle image velocimetry
- Here: velocity measurement behind helicopter rotor



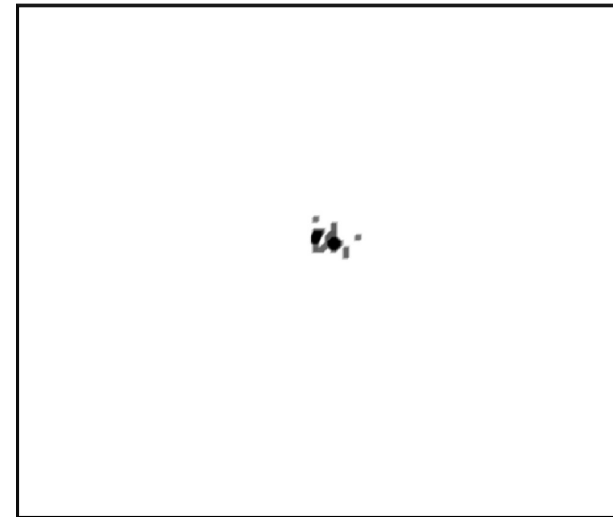


The problem: PIV measurements

- Goal: Detect the vortices in the measurement planes.
- Determine vortex parameters like center, extend, strength



Marked vortices found by our method



Vortex centers of different measurements



2. The Idea: Image Processing on Vector Fields

- Robust feature detection in scalar fields uses image processing!
- Image processing uses filter operations.
- Filter operations for flow fields need vector field filter!
- Many filter in image processing are based on convolution.
- **Convolution for vector fields?**



The idea: Convolution Filter

- Convolution integral

$$H * F(x) = \int_{\mathbb{E}^d} H(y) F(x-y) dy$$

- Multiplication for vector fields?

=> Geometric Algebra!



Previous attempts

- Scalar fields H and F : ordinary convolution in image processing
- Scalar field H and vector field F : scalar multiplication.
- Vector fields H , F : scalar convolution in each coordinate [Granlund and Knutsson, 1995]
- Vector fields H , F : scalar product [Heiberg, 2003]



3. The solution: Clifford convolution

Let IE^d be euclidean d-space.

Let G_d be the Geometric algebra for euclidean d-space.

Let $H, F : IE^d \rightarrow G_d$ be two multivector fields.

We define

$$H * F(x) = \int_{IE^d} H(y) F(x-y) |dy|$$

as (right) **Clifford convolution** [Ebling and S., 2003].

(There is a left Clifford convolution with commuted factors, too.)

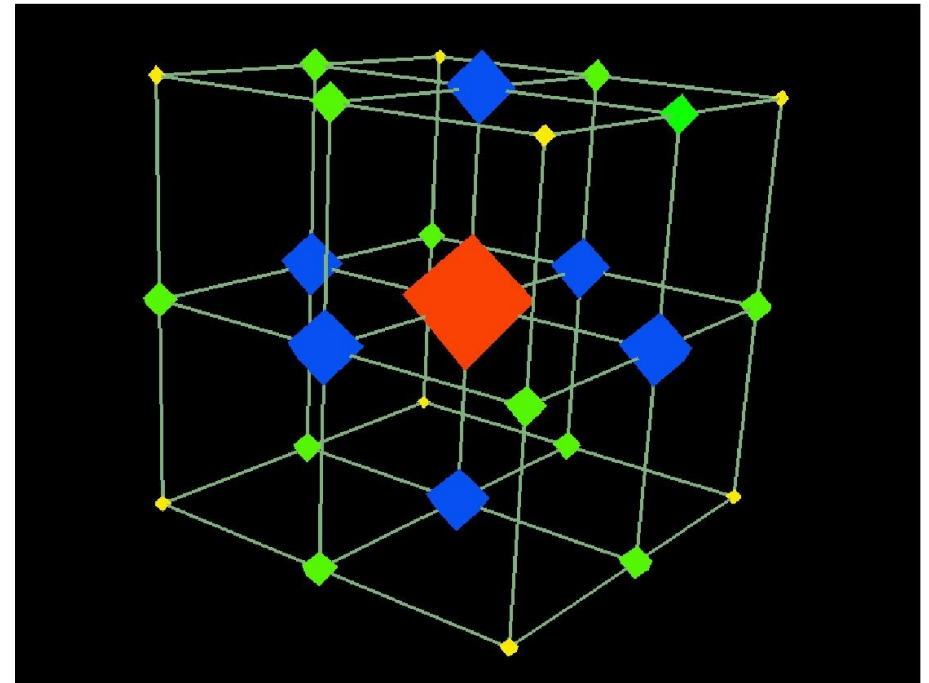
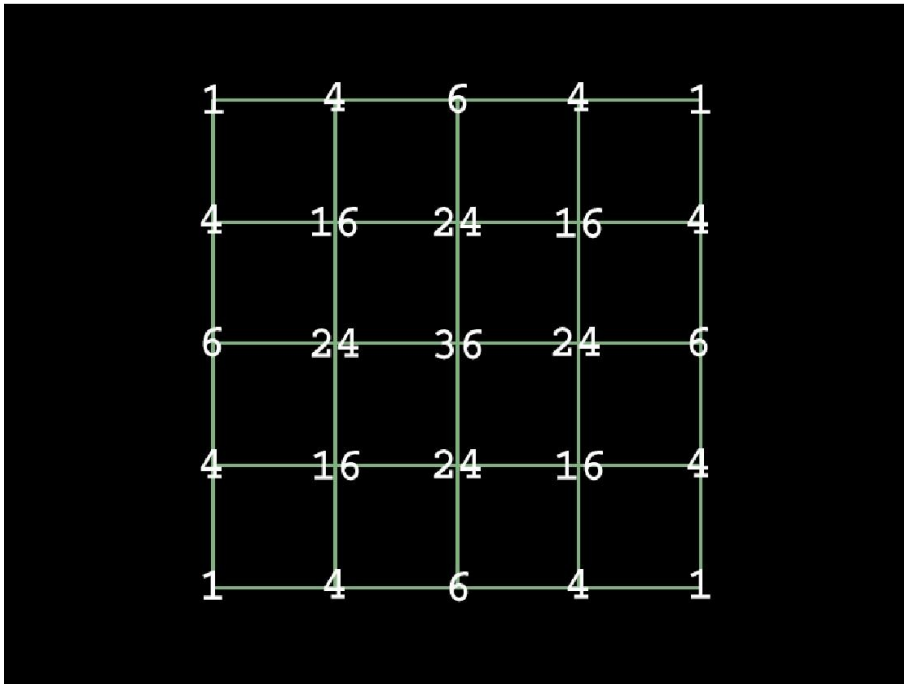


Special cases

- H, F scalar fields: ordinary convolution of image processing
- H scalar field, F vector field: scalar multiplication.
- H, F vector fields: Scalar component is Heiberg's scalar product.

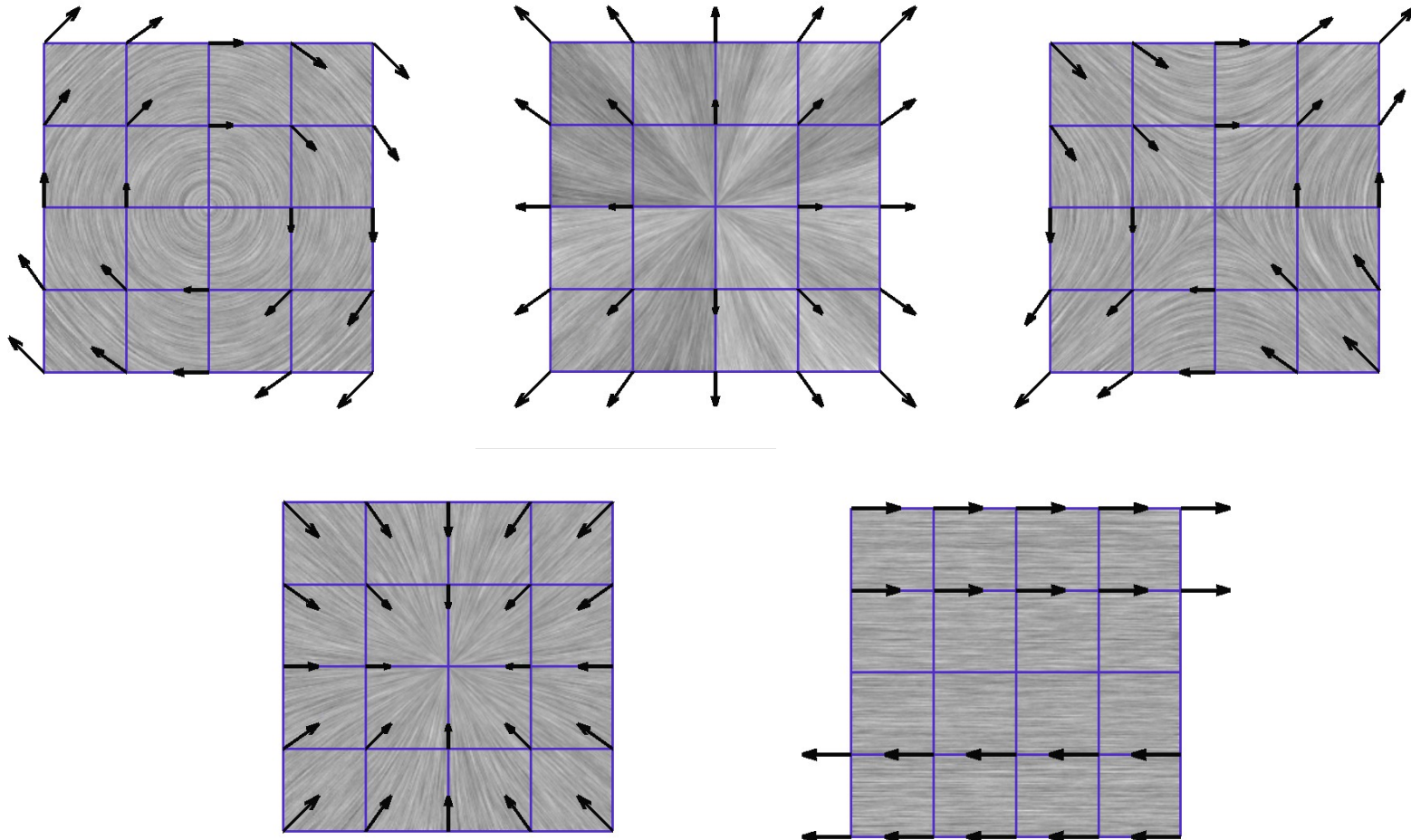


Scalar Kernels



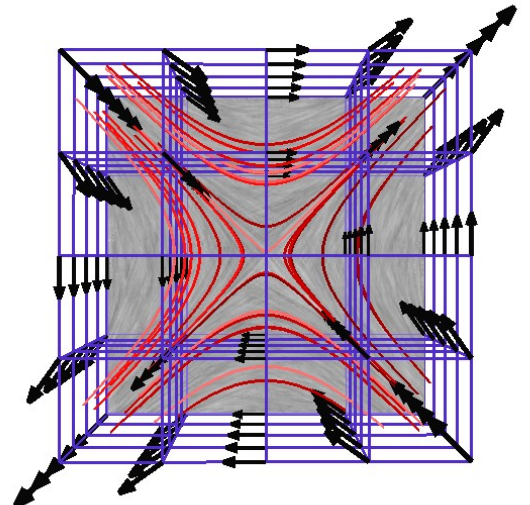
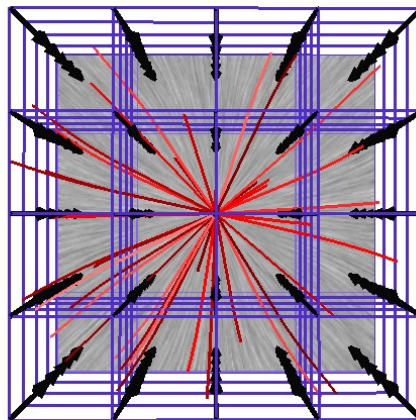
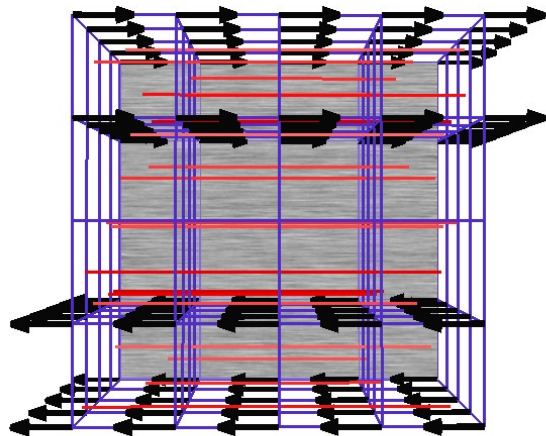
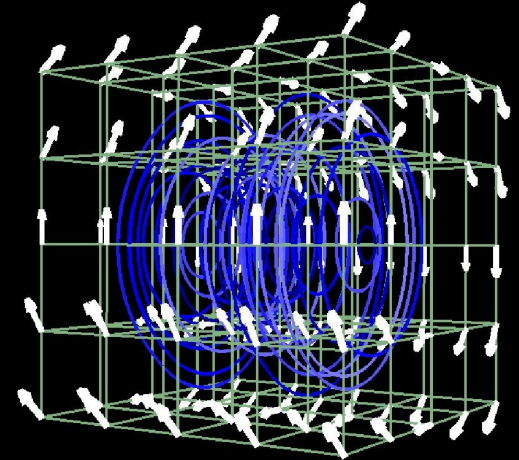
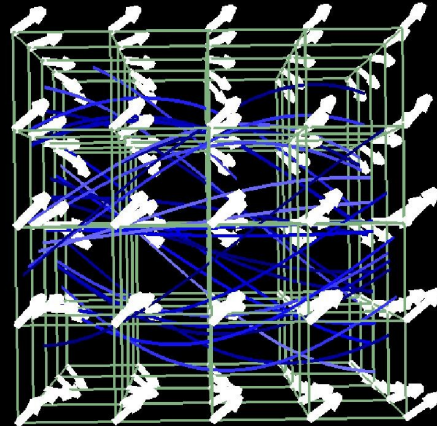
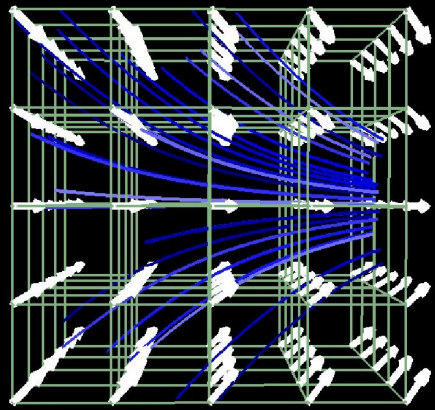


2D Vector Kernels





3D Vector Kernels





Interpretation

- Instead of convolution, look at spatial correlation:

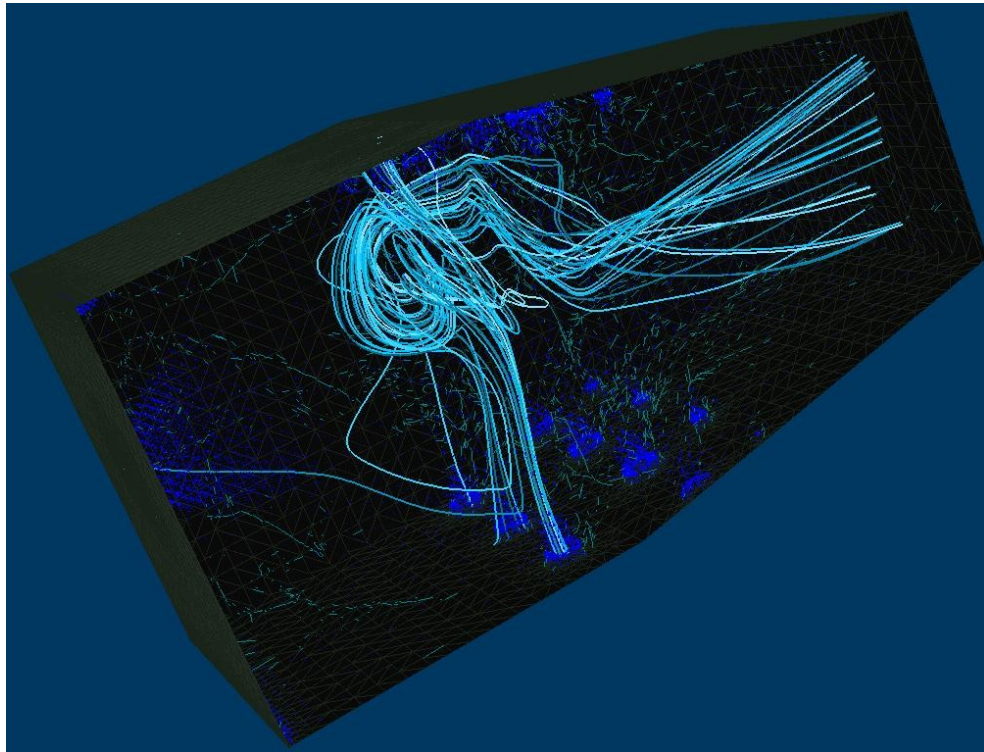
$$H \times F(x) = \int_{\mathbb{R}^d} H(y) F(x+y) |dy|$$

The kernel H describes the local structure!

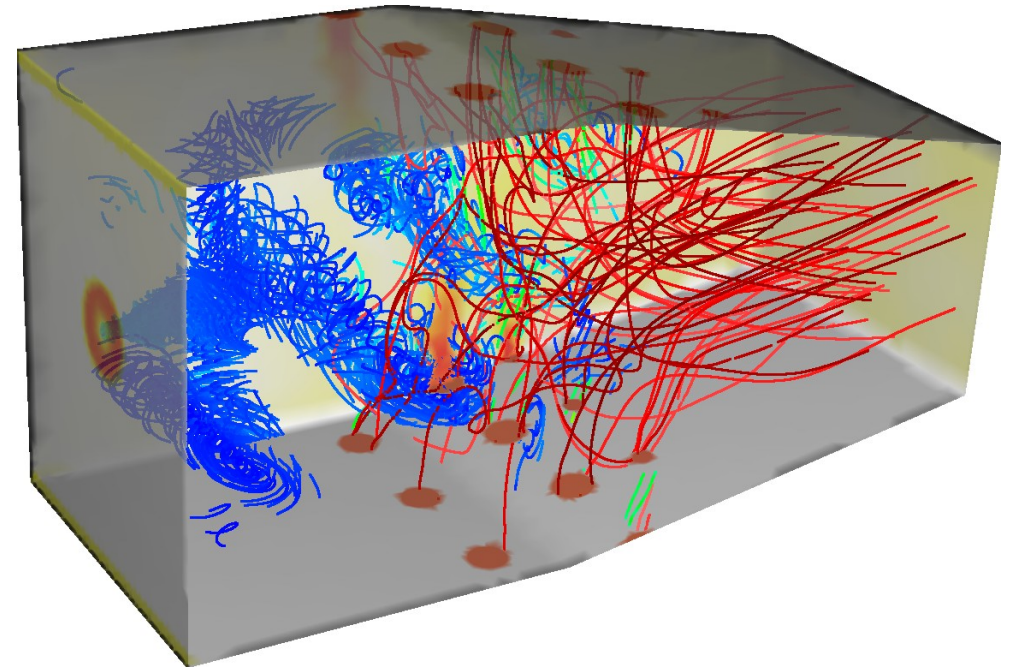
- Arbitrary combinations of convolutions possible:
 - Derivative operators (e.g. rotation, divergence)
 - Smoothing operators as regularization (e.g. Gaussians)
 - Correlation with any vector field of interest to the user

4. Practical results: Combustion chamber

- Gas combustion chamber of a heating



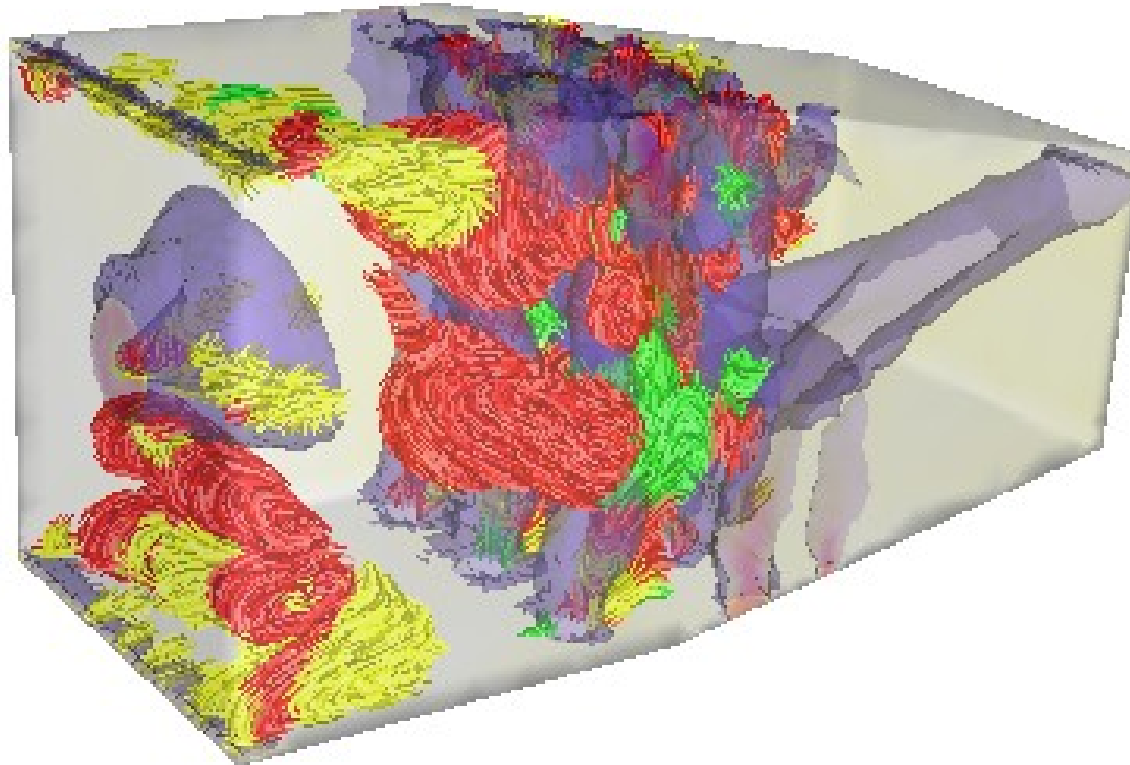
Inlets for air



Blue: Streamlets with high similarity to rotation,
red: streamlines with high velocity



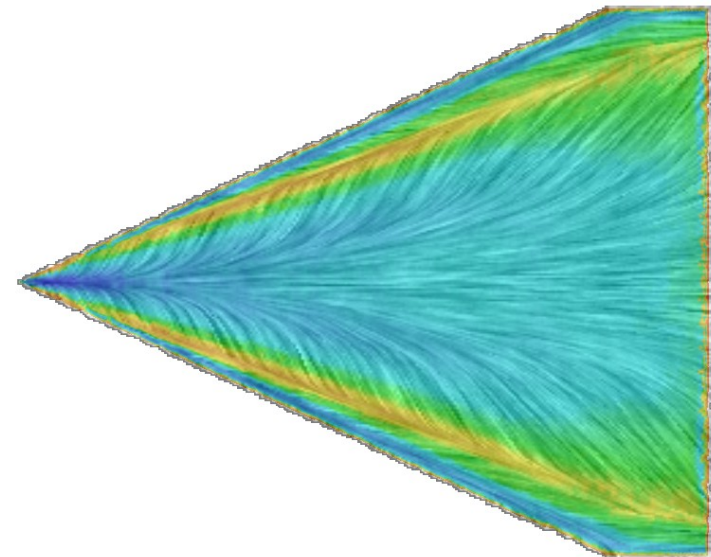
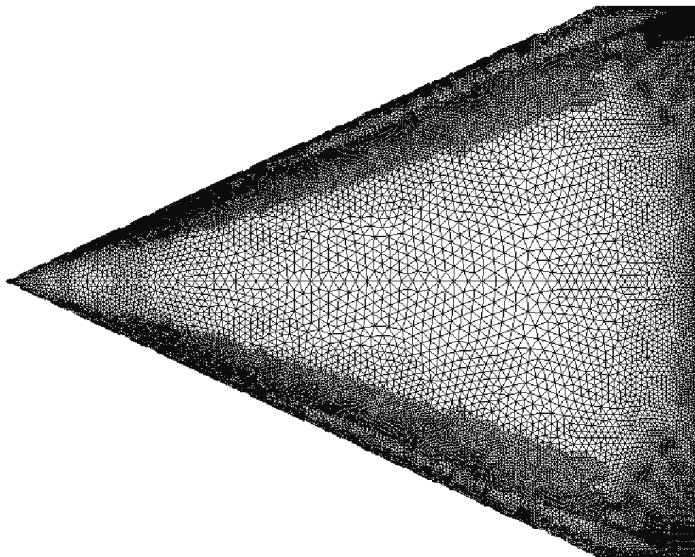
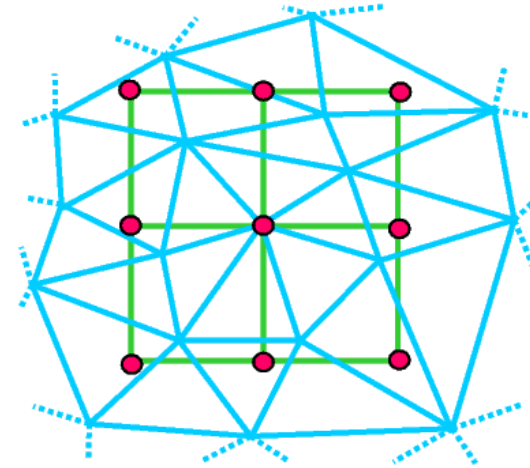
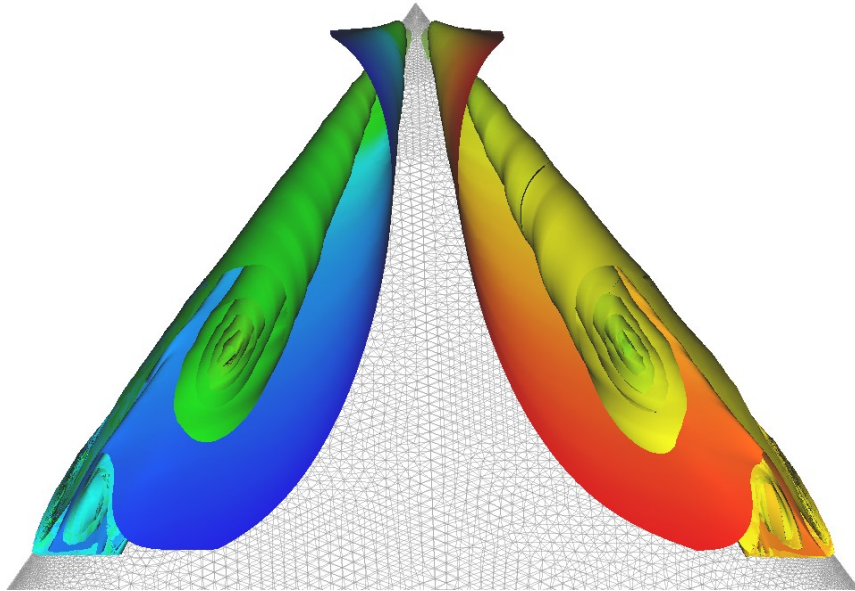
Segmentation in Combustion chamber



- Segmentation of the field:
- **Red**: strong rotation **yellow**: strong shear flow **green**: saddle regions
- **Blue**: Isosurface of high velocity regions.



Separation lines on Delta wing





5. Theoretical results: Clifford Fourier Transform

- Generalized convolution \Rightarrow Generalized Fourier Transform?
- Convolution theorem?
- Derivative theorem?
- Fast Fourier Transform?



Theoretical results: Clifford Fourier Transform

Let $F : \mathbb{I}E^d \rightarrow G_d$ be two multivector fields, $d=2,3$.

We define as Clifford Fourier transform

$$\mathcal{F}\{F\}(u) := \int_{\mathbb{I}E^d} F(x) \exp(-2\pi i_d x \cdot u) |dx|$$

and as inverse

$$\mathcal{F}^{-1}\{F\}(u) := \int_{\mathbb{I}E^d} F(x) \exp(2\pi i_d x \cdot u) |dx|$$



Theoretical results: 3D theorems

We get the well-known Fourier transform theorems in 3D:

Shift theorem: $\mathcal{F}\{F(x-x')\}(u) = \mathcal{F}\{F\}(u) e^{-2\pi I_3 \langle x', u \rangle}$

Convolution theorem: $\mathcal{F}\{H * F\}(u) = \mathcal{F}\{H\}(u) \mathcal{F}\{F\}(u)$

Derivative theorem: $\mathcal{F}\{\nabla f\}(u) = 2\pi I_3 u \mathcal{F}\{f\}(u)$

$$\mathcal{F}\{\Delta f\}(u) = -4\pi^2 u^2 \mathcal{F}\{f\}(u)$$



Theoretical results: 2D theorems

We get less elegant versions of the theorems in 2D, due to the missing commutation of i_2 with vectors in G_2 .

Let $H: IE^2 \rightarrow G_2$ be a multivector field, $v: IE^2 \rightarrow IE^2 \subset G_2$ a vector field.

Shift theorem: $\mathcal{F}\{v(x-x')\}(u) = \mathcal{F}\{v\}(u) \exp(-2\pi i_2 x \cdot u)$

Convolution theorem: $\mathcal{F}\{H * v\}(u) = \mathcal{F}\{H\}(u) \mathcal{F}\{v\}(u)$

Derivative theorem: $\mathcal{F}\{\nabla v\}(u) = -2\pi i_2 u \mathcal{F}\{v\}(u)$

$$\mathcal{F}\{\Delta v\}(u) = 4\pi^2 u^2 \mathcal{F}\{v\}(u)$$

(For the spinor-valued part, one gets different signs.

The right convolution has similar theorems.

The Laplaceoperator has the same properties for spinors.)



3D-CFT = 4 FT

- In 3D, we are calculating four independent usual complex FT:

$$F = F_0 1 + F_1 e_1 + F_2 e_2 + F_3 e_3 + F_{12} e_1 e_2 + F_{23} e_2 e_3 + F_{31} e_3 e_1 + F_{123} i_3$$

$$\begin{aligned} \mathcal{F}\{F\}(u) = & [\mathcal{F}\{F_0 + F_{123} i_3\}(u)] 1 + \\ & [\mathcal{F}\{F_1 + F_{23} i_3\}(u)] e_1 + \\ & [\mathcal{F}\{F_2 + F_{31} i_3\}(u)] e_2 + \\ & [\mathcal{F}\{F_3 + F_{12} i_3\}(u)] e_3 \end{aligned}$$

- For a vector field $v: IE^3 \rightarrow IE^3 \subset G_3$, this means three FT of the components.



2D-CFT = 2 FT

- In 2D, we are calculating two independent usual complex FT:

$$F = F_0 + F_1 e_1 + F_2 e_2 + F_{12} i_2$$

$$\mathcal{F}\{F\}(u) = 1[\mathcal{F}\{F_0 + F_{12} i_2\}(u)] + e_1[\mathcal{F}\{F_1 + F_2 i_2\}(u)]$$

- For a vector field $v: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \subset G_2$, this means one FT of a complex signal.



6. Other ideas: Bi-quaternion FT

Bi-quaternion Fourier transform [Sangwine et al. 2008]:

Let $I\mathbb{H}_{\mathbb{C}} = \{q_0 + q_1 i + q_2 j + q_3 k \mid q_k = \Re(q_k) + I \Im(q_k) \in \mathbb{C}\}$ be the bi-quaternions.

Use the algebra isomorphism

$$I\mathbb{H}_{\mathbb{C}} \rightarrow G_3, \quad i \rightarrow e_1 e_2, \quad j \rightarrow e_2 e_3, \quad k \rightarrow e_3 e_1, \quad I \rightarrow i_3$$

For an $\mu \in I\mathbb{H}_{\mathbb{C}}$ with $\mu^2 = -1$ define the **right BiQFT**:

$$\mathcal{F}_r^{\mu}\{F\}(u) = \int_{\mathbb{R}^3} F(x) \exp(-2\pi \mu x \cdot u) |dx|$$



BiQFT – Relation to CFT

For $\mu = I (=i_3)$, we get the 3D CFT:

$$\mathcal{F}_r^\mu\{F\}(u) = \int_{IE^3} F(x) \exp(-2\pi\mu x \cdot u) |dx| = \int_{IE^3} F(x) \exp(-2\pi i_3 x \cdot u) |dx| = \mathcal{F}\{F(x)\}(u)$$

For a pure bivector $\mu = \langle \mu \rangle_2$,

there are orthonormal bivectors μ, ν, ξ and an orthonormal linear map T with $T(1)=1, T(i)=\mu, T(j)=\nu, T(k)=\xi$ such that

$$\mathcal{F}_r^i = T^{-1} \mathcal{F}_r^\mu T$$

- All BiQFT with pure bivector differ only by linear transformation!



BiQFT – Relation to CFT

For a vector field $v: IE^3 \rightarrow IE^3 \subset G_3$, $x \rightarrow \sum_{l=1}^3 v_l(x) e_l$, we have

$$v(x) = -v_3(x) Ii - v_1(x) Ij + v_2(x) Ik = (-v_3(x) Ii) + (-v_1(x) I + v_2(x) Ii) j$$

and for $\mu = i (= e_1 e_2)$, we get

$$\mathcal{F}_r^i\{v\}(u) = \int_{IE^3} (-v_3(x) i) \exp(-2\pi i x \cdot u) |dx| I + \int_{IE^3} (-v_1(x) + v_2(x) i) \exp(-2\pi i x \cdot u) |dx| I$$

This means the first two components undergo a 2D-CFT and the third component is transformed as single real signal.

BiQFT is a better generalization of 2D-CFT to 3D than 3D-CFT.



IH-holomorphic Fourier series

Let $I\mathbb{H} := \{q_0 + q_1 e_1 + q_2 e_2 + q_3 e_3 \mid q_l \in \mathbb{R}, e_3 := i_2\} \simeq G_2$ be the quaternions.

Let $F : I\mathbb{H} \rightarrow I\mathbb{H}$ be a function on the quaternions.

F is **left IH-holomorphic** [Gürlebeck, Harbetha, Sprößig, 2006], if

$$\bar{\partial} f = 0 \quad \text{with} \quad \bar{\partial} := \frac{\partial}{\partial q_0} + \sum_{k=1}^3 \frac{\partial}{\partial q_k} e_k \quad .$$

Let $IB := \{q \in I\mathbb{H} \mid |q| = 1\}$ be the unit sphere in $I\mathbb{H}$.

There is an orthonormal basis of IH-holomorphic polynomials of

$$L^2(IB) \cap \ker(\bar{\partial}) = \bigoplus_{k=0}^{\infty} H_k^+$$



IH-holomorphic Fourier series

For a vector field

$$v: \mathbb{R}^3 \rightarrow \mathbb{R}^3 \subset G_3$$

We have to find a related function on IB.

We tried:

$$v(x) = f_1(x) e_1 \overline{f_1(x)}$$

$$v(x) = f_2(x) e_1 \quad v(x) = e_1 f_3(x)$$

$$f_4(x) := v_1(x) e_1 + v_2(x) e_2 + v_3(x) i_2$$

But in all cases, general linear vector fields are not IH-holomorphic, so we could not apply the Fourier series.



7. Conclusion

- Image processing of vector fields helps in flow data analysis.
- Geometric algebra allows a suitable convolution operator.
- Convolution, correlation, derivative operators are possible.
- There is a Clifford Fourier transform with the nice theorems.
- BiQFT can explain differences between 2D-CFT and 3D-CFT.



Open questions

Clifford convolution:

- Good interpretation of bivector part in Clifford convolution?
How can we use it?
- Convolution on unsteady vector fields? (Space-time GA?)
- Conformal Geometric Algebra extensions of the convolution?

Fourier transform:

- Good interpretation for the vector field frequencies?
- What is the right way for the nd-CFT?
(Not all metrics work at the moment, $i_n^2 = -1$ necessary.)
- Is there a way to use the IH-holomorphic function approach?
- Comparison with other approaches, e.g. Batard?

Wavelet transforms? Wavelet-based filter?



References

- J. Ebling, G. Scheuermann. Clifford Convolution and Pattern Matching on Vector Fields. Proceedings of IEEE Visualization 2003, IEEE CS, Los Alamitos, CA, USA, 2003, 193-200.
- J. Ebling, G. Scheuermann, B.G. van der Wall. Analysis and Visualization of 3-C PIV images from HART II Using Image Processing Methods. In EUROGRAPHICS – IEEE VGTC Symposium on Visualization 2005 Proceedings, IEEE CS, Los Alamitos, CA, USA, 2005, 161-168.
- J. Ebling, G. Scheuermann. Clifford Fourier Transform on Vector Fields. IEEE Transactions on Visualization and Computer Graphics 11(4):469-479, 2005.
- Gürlebeck, Habetha, Sprößig. Funktionentheorie in der Ebene und im Raum. Birkhäuser Verlag, Stuttgart, 2006.
- Sangwine, Le Bihan, Said. Fast Complexified Quaternion Fourier Transform. IEEE Transactions on Signal Processing 56(4):1522-1531, 2008.