

Two Applicable Results in Conformal Geometric Algebra

HONGBO LI

*Key Laboratory of Mathematics Mechanization,
Chinese Academy of Sciences, Beijing, China*



Topics and Results



Polynomial Parametrization of 3D Möbius Group



Total Meet Product in 3D Conformal Geometry



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1. Topics and Results

Algebraic and Geometric Aspects of Conformal Geometric Algebra (CGA):

1. Polynomial parametrization of conformal transformations;
2. Incidence geometry of spheres and planes;
3. Geometry of Euclidean displacements;
4. Symbolic algebra of null vectors.

Parametrization of 3D conformal transformations

Vahlen matrices:

$$\mathbf{x} \longmapsto (\mathbf{Ax} + \mathbf{B})(\mathbf{Cx} + \mathbf{D})^{-1}, \quad \forall \mathbf{x} \in \mathbb{R}^3,$$

where *Vahlen matrix* $\begin{pmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{pmatrix}$ is a 2×2 matrix over $CL(\mathbb{R}^3)$ such that

1. $\mathbf{A}, \mathbf{B}, \mathbf{C}, \mathbf{D}$ are either versors or zero;
2. $\mathbf{AB}^\dagger, \mathbf{BD}^\dagger, \mathbf{DC}^\dagger, \mathbf{CA}^\dagger$ are vectors;
3. $\Delta = \mathbf{AD}^\dagger - \mathbf{BC}^\dagger$ is a nonzero scalar.

Difficulty: parametrizing the versors.

Exponential map: Versor representation

$$\mathbf{x} \longmapsto \mathbf{V}_\mathbf{x} \hat{\mathbf{V}}^{-1}, \quad \forall \mathbf{x} \in \mathbb{R}^3,$$

and Lie algebra representation of rotors via the exponential map:

$$\mathbf{U} = \exp(\mathbf{u}) = 1 + \mathbf{u} + \frac{\mathbf{u}^2}{2!} + \dots$$

Difficulty: evaluating the exponential map and its inverse.

Cayley transform: Versor representation and Lie algebra representation of rotors via rational linear map

$$\Lambda^2(\mathbb{R}^{4,1}) \longrightarrow CL(\mathbb{R}^{4,1})$$

$$\mathbf{B}_2 \longmapsto (1 + \mathbf{B}_2)(1 - \mathbf{B}_2)^{-1}, \quad \text{where } 1 - \mathbf{B}_2 \text{ is invertible.}$$

Difficulty: computing the inverse of a multivector in $CL(\mathbb{R}^{4,1})$.

First applicable result

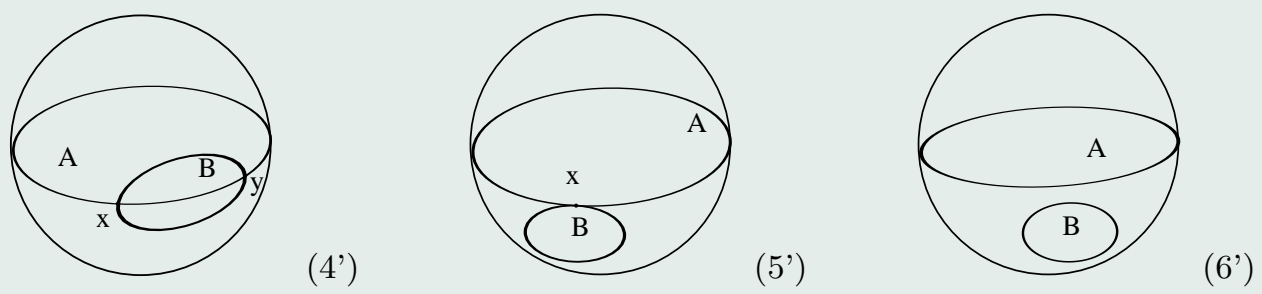
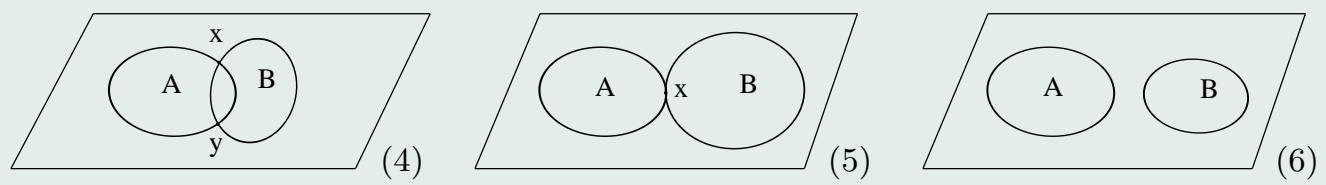
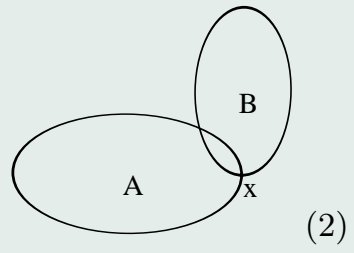
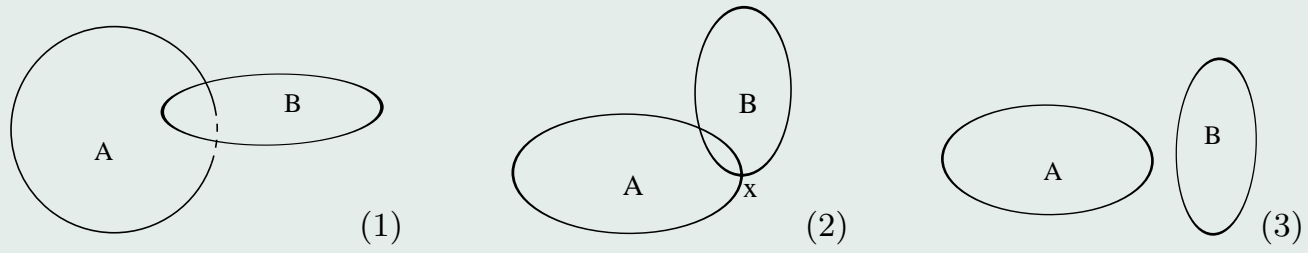
Polynomial Cayley transform: Versor representation and Lie algebra representation of rotors via a degree-4 polynomial map.

Inverse: square-root computing of real numbers.

Applicable to: motion planning, motion interpolating, etc.

Incidence geometry of planes and spheres of various dimensions

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Second applicable result

A very simple algebraic operation called *total meet product*, that can be used as a classifier of all kinds of incidence relations of spheres and planes of various dimensions in \mathbb{R}^n .

The above two applicable results are included in

H. Li, *Invariant Algebras and Geometric Reasoning*, World Scientific, Singapore, 2008. (approx. 500 pages)

The geometry of null geometric algebra

Let $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_r \in \mathbb{R}^{n+1,1}$ be null vectors. What is the n D Euclidean geometric meaning (via the conformal model) of

$$\mathbf{a}_1 \mathbf{a}_2 \cdots \mathbf{a}_r?$$

What about $\langle \mathbf{a}_1 \mathbf{a}_2 \cdots \mathbf{a}_r \rangle_{r-2k}$?

Definition.

Let \mathcal{V}^n be an inner-product space spanned by null vectors. The *null Clifford space* over \mathcal{V}^n , still denoted by $\mathcal{G}(\mathcal{V}^n)$, is the set of \mathbb{K} -linear combinations of null monomials and single-graded null monomials. The *null Geometric Algebra* (NGA) over \mathcal{V}^n , still denoted by $\mathcal{G}(\mathcal{V}^n)$, refers to the null Clifford space equipped with the geometric product.

First fundamental theorem in NGA

Chained difference representations of null monomials:

Let $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_r \in \mathbb{R}^{n+1,1}$ be null vectors such that $\mathbf{a}_i \cdot \mathbf{a}_1 \neq 0$ for $i \neq 0$. Then

$$\begin{aligned} \langle \mathbf{a}_1 \mathbf{a}_2 \cdots \mathbf{a}_r \rangle_{r-2l} &= - \langle \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r} \rangle_{r-2l} \\ &\quad + \langle \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r} \rangle_{r-2l-2} \wedge \mathbf{a}_1 \wedge \mathbf{a}_r, \end{aligned}$$

$$\begin{aligned} \mathbf{a}_1 \mathbf{a}_2 \cdots \mathbf{a}_r &= \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r} \mathbf{a}_1 \mathbf{a}_r \\ &= \mathbf{a}_1 \mathbf{a}_r \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r}, \end{aligned}$$

where

$$\overrightarrow{\mathbf{a}_i \mathbf{a}_j} = \mathbf{b}_j - \mathbf{b}_i,$$

and \mathbf{b}_i is the the Euclidean point in $\mathbb{R}^n = (\mathbf{a}_1 \wedge \mathbf{a}_r)^\sim$ represented by null vector $\mathbf{a}_i \in \mathbb{R}^{n+1,1}$.

Second fundamental theorem in NGA

Modular chained difference representations of null monomials:

Let $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_r \in \mathbb{R}^{n+1,1}$ be null vectors such that $\mathbf{a}_i \cdot \mathbf{a}_1 \neq 0$ for $i \neq 0$. Then

$$\begin{aligned} \langle \mathbf{a}_1 \mathbf{a}_2 \cdots \mathbf{a}_r \rangle_{r-2l} = & - \langle \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r} \rangle_{r-2l} \\ & + \langle \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r} \rangle_{r-2l-2} \wedge \mathbf{a}_1 \wedge \mathbf{w} \quad \text{mod } \mathbf{a}_1 \Lambda^{r-2l-1}(\mathbb{R}^n), \end{aligned}$$

$$\mathbf{a}_1 \mathbf{a}_2 \cdots \mathbf{a}_r = \overrightarrow{\mathbf{a}_2 \mathbf{a}_3} \overrightarrow{\mathbf{a}_3 \mathbf{a}_4} \cdots \overrightarrow{\mathbf{a}_{r-1} \mathbf{a}_r} \mathbf{a}_1 \mathbf{w} \quad \text{mod } \mathbf{a}_1 \Lambda(\mathbb{R}^n),$$

where

$$\overrightarrow{\mathbf{a}_i \mathbf{a}_j} = \mathbf{b}_j - \mathbf{b}_i,$$

\mathbf{b}_i is the the Euclidean point in $\mathbb{R}^n = (\mathbf{a}_1 \wedge \mathbf{w})^\sim$ represented by null vector $\mathbf{a}_i \in \mathbb{R}^{n+1,1}$, and \mathbf{w} is a generic null vector in $\mathbb{R}^{n+1,1}$.

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Clifford difference ring

Let $\mathbf{a}_1, \dots, \mathbf{a}_m$ be atomic vectors of \mathcal{V}^n . Then all difference polynomials of the \mathbf{a}_i form a ring of $CL(\mathcal{V}^n)$ under the addition and the geometric product, called the *Clifford difference ring* generated by the \mathbf{a}_i .

Why study this ring?

a single expansion leads to an exponential growth of the expression size:

monomial $(\mathbf{a}_1 - \mathbf{b}_1)(\mathbf{a}_2 - \mathbf{b}_2) \cdots (\mathbf{a}_r - \mathbf{b}_r) = 2^r$ terms when expanded multilinearly.

Third applicable result

Null geometric algebra: graph-theoretical method, PBD (permutational balanced difference) polynomial representation, etc.

Clifford difference ring: tabular representation, tensor product structure, etc.

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Algebra of advanced invariants

[Null Bracket Algebra](#) (NBA): generated by the scalar parts and the dual of the pseudoscalar parts of null monomials.

Algebra of advanced covariants:

[Null Grassmann-Cayley algebra](#) (NGC), generated by single-graded null monomials, and equipped with the outer product and the meet product.

Fourth applicable result: NBA and NGC.

The above two results are included in:

H. Li, *Symbolic Computational Geometry with Advanced Invariant Algebras*, under revision. (approx. 450 pages)

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2. Polynomial Parametrization of 3D Möbius Group

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Terminology:

Versor: The geometric product of invertible vectors.

Rotor: The geometric product of an even number of invertible vectors.

Positive vector: a vector whose inner product with itself is positive.

Positive versor: The geometric product of positive vectors.

Positive rotor: The geometric product of an even number of positive vectors.

- Any conformal transformation in \mathbb{R}^n is induced by a positive versor in $CL(\mathbb{R}^{n+1,1})$ that is unique up to scale.
- Any orientation-preserving conformal transformation in \mathbb{R}^n is induced by a positive rotor in $CL(\mathbb{R}^{n+1,1})$ that is unique up to scale.

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Theorem

For any $\mathbf{B}_2 \in \Lambda^2(\mathbb{R}^{4,1})$ such that $\mathbf{B}_2^2 \neq 1$, the following equality holds up to scale:

$$C(\mathbf{B}_2) = (1 + \mathbf{B}_2)^2(1 - \mathbf{B}_2 \cdot \mathbf{B}_2 + \mathbf{B}_2 \wedge \mathbf{B}_2).$$

Cayley transform is a polynomial map of degree 4 in \mathbf{B}_2 , with values in the group of positive rotors of $\mathcal{G}(\mathbb{R}^{4,1})$.

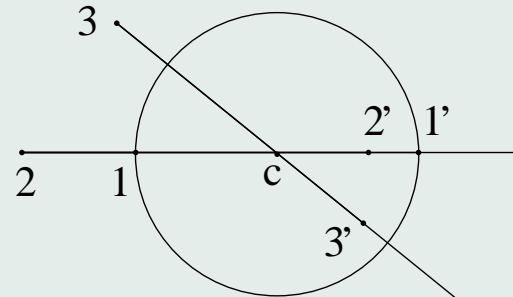
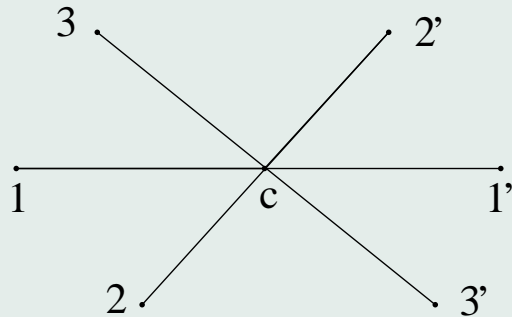
Domain of definition: all bivectors in $\Lambda(\mathbb{R}^{4,1})$ except the Minkowski blades of unit magnitude.

Image space: all positive rotors (modulo scale) except those of the form $\mathbf{b}_1\mathbf{b}_2\mathbf{b}_3\mathbf{b}_4$, where the \mathbf{b}_i are pairwise orthogonal positive vectors in $\mathbb{R}^{4,1}$.

Antipodal inversion

Algebraically: generated by $b_1 b_2 b_3 b_4$, where the b_i are pairwise orthogonal positive vectors in $\mathbb{R}^{4,1}$.

Geometrically: the composition of an inversion with respect to a sphere and the reflection with respect to the center of the sphere.



Inverse of Cayley transform

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Definition.

A bivector is said to be *entangled*, or *coherent*, if in its completely orthogonal decomposition there are two components having equal square.

Property.

For a bivector $\mathbf{B}_2 \in \Lambda^2(\mathbb{R}^{4,1})$ to be entangled, it is both necessary and sufficient that

$$(\mathbf{B}_2 \cdot \mathbf{B}_2)^2 = (\mathbf{B}_2 \wedge \mathbf{B}_2)^2.$$

Theorem.

Let \mathbf{A} be a positive rotor \mathbf{A} that is in the range of Cayley transform up to scale. Then \mathbf{A} has exactly one bivector preimage if and only if either

- it is in $\Lambda(\mathbf{C}_2)$ where \mathbf{C}_2 is a 2-blade of degenerate signature, or
- its bivector part is entangled.

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Expression of inverse Cayley transform

If positive rotor \mathbf{A} has a unique preimage, the preimage is

$$\frac{\langle \mathbf{A} \rangle_2}{\langle \mathbf{A} \rangle_4 + 2\langle \mathbf{A} \rangle + |\langle \mathbf{A} \rangle \langle \mathbf{A} \rangle_4| / \langle \mathbf{A} \rangle}.$$

If A has more than one preimage, then it has two, and they are inverse to each other:

$$\frac{\langle \mathbf{A} \rangle_2}{\langle \mathbf{A} \rangle_4 + \langle \mathbf{A} \rangle \pm |\mathbf{A}|}.$$

Examples

All orientation-preserving similarity transformations in \mathbb{R}^3 can be induced by bivectors in $\Lambda^2(\mathbb{R}^{4,1})$ through Cayley transform and adjoint action.

Any orientation-preserving similarity transformation which is not a translation is induced by the Cayley transform of exactly two bivectors. A translation is induced by a unique bivector.

Example 1. In $CL(\mathbb{R}^{4,1})$, let

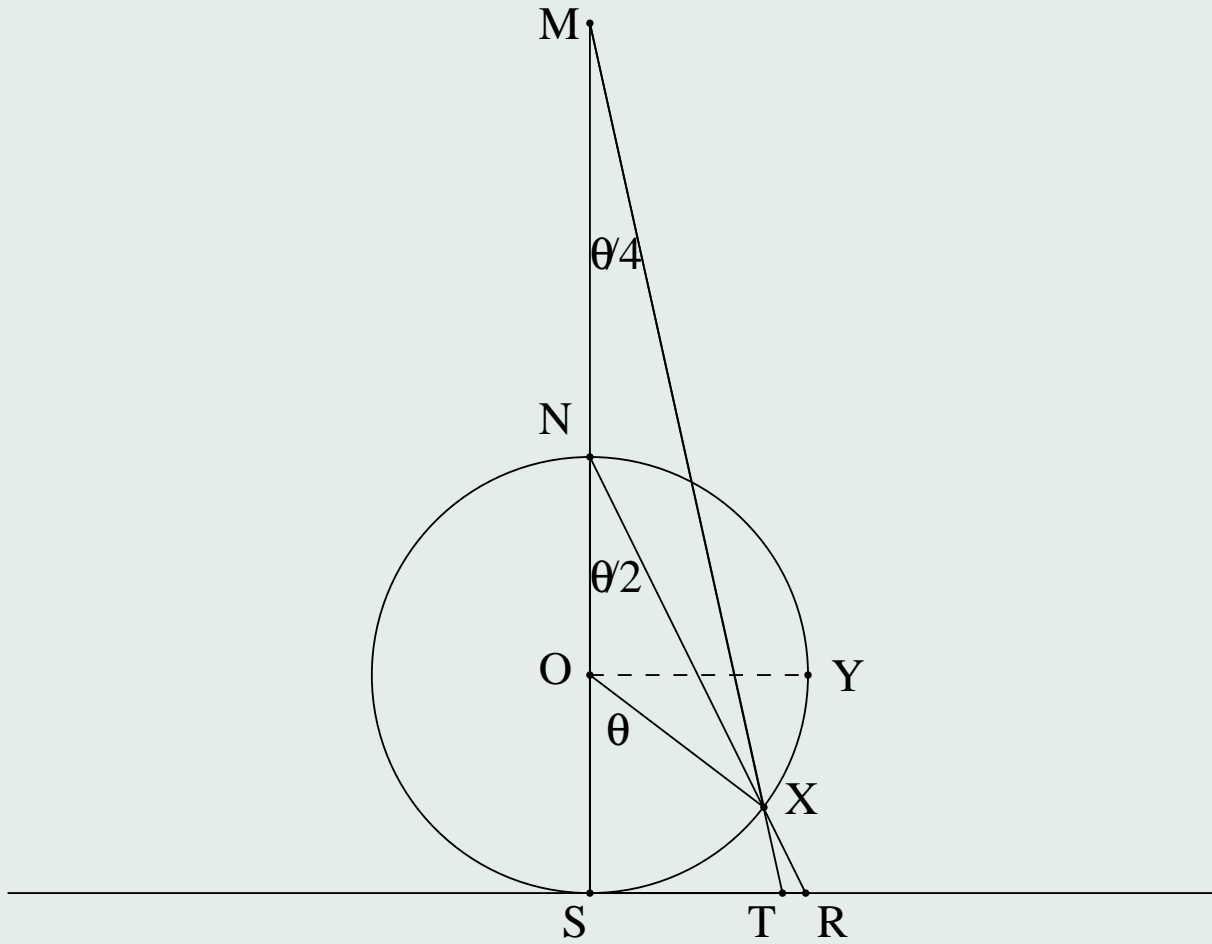
$$\mathbf{A} = e^{\mathbf{I}_2 \frac{\theta}{2}},$$

where $\mathbf{I}_2 \in \Lambda(\mathbf{e}^\sim)$ is a Euclidean 2-blade of unit magnitude such that \mathbf{I}_2^\sim represents the axis of rotation, and $-\theta$ is the angle of rotation. Then

$$\mathbf{B}_2 = \mathbf{I}_2 \tan \frac{\theta}{4}, \quad \mathbf{B}_2^{-1} = -\mathbf{I}_2 / \tan \frac{\theta}{4},$$

both generate \mathbf{A} by Cayley transform.

The bivector representation of the rotation via the Cayley transform is a quarter-angle representation.



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Example 2. let

$$\mathbf{A} = 1 + \frac{\mathbf{e}\mathbf{t}}{2},$$

where $\mathbf{t} \in \mathbf{e}^\sim$ is a positive vector. Then

$$\mathbf{B}_2 = \frac{\mathbf{e}\mathbf{t}}{4}$$

generates \mathbf{A} by Cayley transform.

Example 3. Let

$$\mathbf{A} = e^{\frac{\theta}{2}\mathbf{e}\wedge\mathbf{a}},$$

where $\theta \in \mathbb{R}$, and $\mathbf{a} \in \mathcal{N}_e$ represents a point. Rotor \mathbf{A} generates the dilation centering at \mathbf{a} and with scale $e^{-\theta}$.

Denote $\mathbf{I}_2 = \mathbf{e} \wedge \mathbf{a}$. Then

$$\mathbf{B}_2 = \mathbf{I}_2 \tanh \frac{\theta}{4}, \quad \mathbf{B}_2^{-1} = \mathbf{I}_2 / \tanh \frac{\theta}{4},$$

both generate \mathbf{A} by Cayley transform.

Comparisons

Exponential map: transcendental, infinitely many inverses, but maps the Lie algebra $\Lambda^2(\mathbb{R}^{4,1})$ onto the group of positive rotors modulo scale.

Linear approximation of exp: has good performance only nearby the identity.

Quadratic approximation of exp: The *exterior exponential*

$$e^{\wedge \mathbf{B}_2} = 1 + \mathbf{B}_2 + \frac{\mathbf{B}_2 \wedge \mathbf{B}_2}{2!}.$$

Injective.

Domain of definition: a set $\mathbb{R}^{10} - V^9$, where V^9 is a 9D algebraic variety.

Image space modulo scale: the remainder of the special orthogonal group $SO(4, 1)$, which is a 10D Lie group with two connected components, after removal of a 9D closed subset.

Polynomial Cayley transform: **Domain of definition:** a set $\mathbb{R}^{10} - V^5$, where V^5 is a 5D algebraic variety.

Image space modulo scale: the remainder of the Lorentz group of $\mathbb{R}^{4,1}$, which is a 10D connected Lie group, after removal of a 4D open disk.

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3. Total Meet Product in 3D Conformal Incidence Geometry

Let there be two lines $\mathbf{12}$ and $\mathbf{1'2'}$ in space. There are the following four kinds of incidence relations between them:

- identical (collinear);
- parallel;
- intersecting;
- non-coplanar.

The **total meet product** between them is

$$\begin{aligned}(\mathbf{1} \wedge \mathbf{2}) \bar{\vee} (\mathbf{1}' \wedge \mathbf{2}') = & \mathbf{1} \otimes (\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{1}' \wedge \mathbf{2}') \\ & + \mathbf{1}' \otimes (\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{2}') - \mathbf{2}' \otimes (\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{1}') \\ & + (\mathbf{1}' \wedge \mathbf{2}') \otimes (\mathbf{1} \wedge \mathbf{2}).\end{aligned}$$

Classification by the total meet product

- The two lines are non-coplanar if and only if the $(0, 4)$ -graded part is nonzero: $\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{1}' \wedge \mathbf{2}' \neq 0$.
- If the $(0, 4)$ -graded part is zero, the two lines are coplanar. If the $(1, 3)$ -graded part is also zero, the two lines are identical.
- If the $(0, 4)$ -graded part is zero but the $(1, 3)$ -graded part is nonzero, the supporting plane of the two lines is

$$[\mathbf{1}']\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{2}' - [\mathbf{2}']\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{1}',$$

the intersection is

$$\mathbf{1}'[\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{2}'] - \mathbf{2}'[\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{1}'].$$

- The two lines are parallel if and only if the intersection is at infinity:

$$\partial(\mathbf{1}')[\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{2}'] = \partial(\mathbf{2}')[\mathbf{1} \wedge \mathbf{2} \wedge \mathbf{1}'].$$

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Definition of the total meet product

Let \mathcal{V}^n be an n D vector space over a base field \mathbb{K} of characteristic $\neq 2$. The *total meet product* of two multivectors in $\Lambda(\mathcal{V}^n)$ is a linear isomorphism in Grassmann algebra $\Lambda(\mathcal{V}^n) \otimes \Lambda(\mathcal{V}^n)$, defined for any r -blade \mathbf{A}_r and s -blade \mathbf{B}_s by

$$\mathbf{A}_r \bar{\vee} \mathbf{B}_s := \sum_{i=\max(0,r+s-n)}^s \sum_{(i,s-i) \vdash \mathbf{B}_s} \mathbf{B}_{s(1)} \otimes (\mathbf{A}_r \wedge \mathbf{B}_{s(2)}).$$

Applying to the conformal model for two circles in space

In $\Lambda(\mathbb{R}^{4,1})$, let $\mathbf{A}_3 = \mathbf{1} \wedge \mathbf{2} \wedge \mathbf{3}$ and $\mathbf{B}_3 = \mathbf{1}' \wedge \mathbf{2}' \wedge \mathbf{3}'$ be two circles each passing through three points. Then

$$\begin{aligned} \mathbf{A}_3 \bar{\vee} (\mathbf{1}' \wedge \mathbf{2}' \wedge \mathbf{3}') = & \mathbf{1}' \otimes \mathbf{A}_3 \wedge \mathbf{2}' \wedge \mathbf{3}' - \mathbf{2}' \otimes \mathbf{A}_3 \wedge \mathbf{1}' \wedge \mathbf{3}' + \mathbf{3}' \otimes \mathbf{A}_3 \wedge \mathbf{1}' \wedge \mathbf{2}' \\ & + \mathbf{1}' \wedge \mathbf{2}' \otimes \mathbf{A}_3 \wedge \mathbf{3}' - \mathbf{1}' \wedge \mathbf{3}' \otimes \mathbf{A}_3 \wedge \mathbf{2}' + \mathbf{2}' \wedge \mathbf{3}' \otimes \mathbf{A}_3 \wedge \mathbf{1}' \\ & + \mathbf{1}' \wedge \mathbf{2}' \wedge \mathbf{3}' \otimes \mathbf{A}_3, \end{aligned}$$

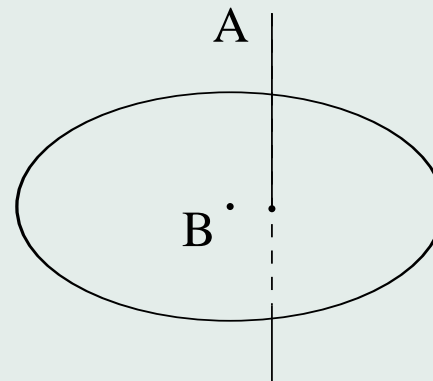
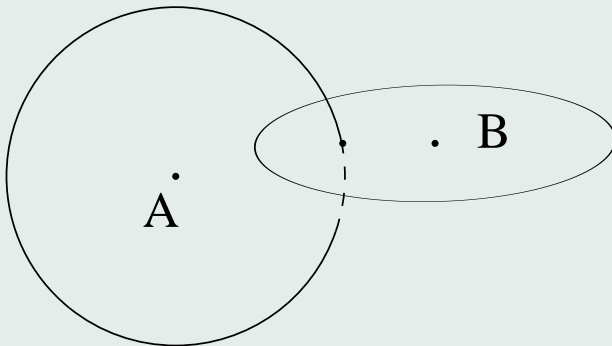
where the outer product precedes the tensor product.

Knotting of two spheres or a sphere and a plane in \mathbb{R}^n

In \mathbb{R}^n , an r D sphere **A** and an s D sphere **B**, where $0 \leq r, s \leq n - 1$, are said to be *knotted*, if

- they have no point in common,
- sphere **B** intersects the $(r + 1)$ D supporting plane **A'** of sphere **A** at a point inside sphere **A** and at the other point outside sphere **A**,
- sphere **A** intersects the $(s + 1)$ D supporting plane **B'** of sphere **B** at a point inside sphere **B** and at the other point outside sphere **B**.

An r D plane **A** and an s D sphere **B** are said to be *knotted*, if the intersection of plane **A** and the supporting plane **B'** of sphere **B** is a point inside sphere **B**.



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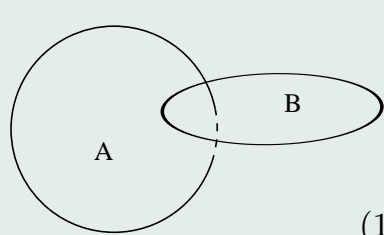
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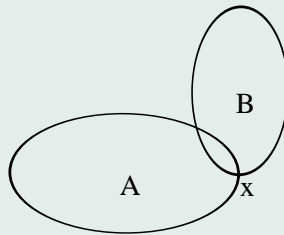
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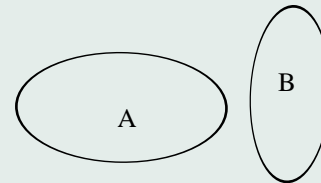
Incidence relations between two circles in space



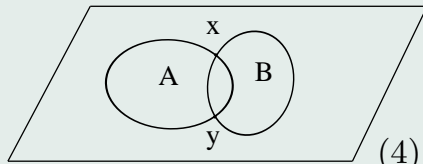
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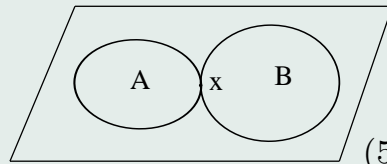
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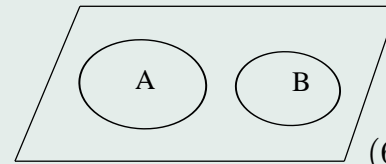
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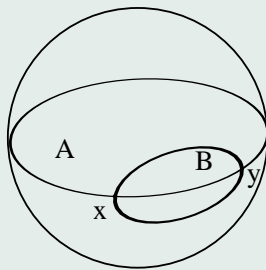
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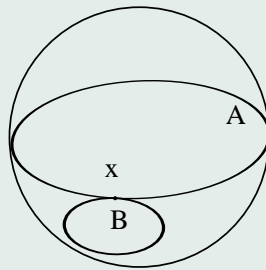
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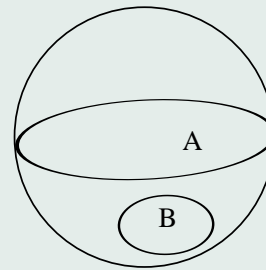
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Intersecting, tangent and separating of two spheres or a sphere and a plane

- Two spheres or planes of dimension between 0 and $n - 1$ in \mathbb{R}^n are said to be *separated*, if they neither have any point in common nor are knotted.
- The *extension* of two spheres or planes of dimension r, s respectively, refers to the plane or sphere of lowest dimension that contains both of them.
- For $0 \leq r, s \leq n - 1$, an r D sphere and an s D sphere in \mathbb{R}^n are said to be
 - *t D intersecting*, if their intersection is a t D sphere.
 - *t D tangent*, if they have a unique common point, called the *tangent point*, and they have a common t D tangent subspace at the tangent point.
 - *t D separated*, if they are separated, and their extension is a $(t + 1)$ D sphere or plane.

For an r D sphere and an s D plane, their t D intersecting, tangent and separated relations can be defined similarly.

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Extension and intersection of two circles in space

From the total meet product of $\mathbf{A}_3 = \mathbf{1} \wedge \mathbf{2} \wedge \mathbf{3}$ and $\mathbf{B}_3 = \mathbf{1}' \wedge \mathbf{2}' \wedge \mathbf{3}'$, we get their $(k-2)$ D **extensions** \mathbf{E}_k where $k = 5, 4$, and $(l-2)$ D **intersections** \mathbf{I}_l where $l = 1, 2$:

$$\mathbf{E}_5 = [\mathbf{1}']\mathbf{A}_3 \wedge \mathbf{2}' \wedge \mathbf{3}' - [\mathbf{2}']\mathbf{A}_3 \wedge \mathbf{1}' \wedge \mathbf{3}' + [\mathbf{3}']\mathbf{A}_3 \wedge \mathbf{1}' \wedge \mathbf{2}',$$

$$\mathbf{I}_1 = [\mathbf{A}_3 \wedge \mathbf{2}' \wedge \mathbf{3}']\mathbf{1}' - [\mathbf{A}_3 \wedge \mathbf{1}' \wedge \mathbf{3}']\mathbf{2}' + [\mathbf{A}_3 \wedge \mathbf{1}' \wedge \mathbf{2}']\mathbf{3}',$$

$$\mathbf{E}_4 = [\mathbf{1}' \wedge \mathbf{2}']\mathbf{A}_3 \wedge \mathbf{3}' - [\mathbf{1}' \wedge \mathbf{3}']\mathbf{A}_3 \wedge \mathbf{2}' + [\mathbf{2}' \wedge \mathbf{3}']\mathbf{A}_3 \wedge \mathbf{1}',$$

$$\mathbf{I}_2 = [\mathbf{A}_3 \wedge \mathbf{3}']\mathbf{1}' \wedge \mathbf{2}' - [\mathbf{A}_3 \wedge \mathbf{2}']\mathbf{1}' \wedge \mathbf{3}' + [\mathbf{A}_3 \wedge \mathbf{1}']\mathbf{2}' \wedge \mathbf{3}'.$$

1. The two circles are either knotted, or 0D tangent, or 2D planar separated, if and only if vector \mathbf{I}_1 is either negative, or null, or positive.
2. When $\mathbf{I}_1 = 0$, the two circles are coplanar or cospherical. They are coplanar and cospherical simultaneously if and only if they are identical, or equivalently, if and only if $\mathbf{I}_1 = \mathbf{I}_2 = 0$.
3. Assume that $\mathbf{I}_1 = 0$ but $\mathbf{I}_2 \neq 0$. Then Minkowski blade \mathbf{E}_4 represents the common supporting plane or sphere of the two circles, depending on whether or not $\mathbf{e} \in \mathbf{E}_4$.
4. The two circles are either 0D intersecting, or 1D tangent, or 1D separated, if and only if blade \mathbf{I}_2 is either Minkowski, or degenerate, or Euclidean.

The classifier may be useful in collision detection and neuron-based classification.

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4. Conclusion

- The [formulas](#) on 3D Cayley transform and the total meet product, provide universal and compact representations of geometric transformations and configurations, and should prove to be useful in computer applications.
- New [algebras](#) are developed by investigating and applying the geometric algebra of null vectors, and have proved to be highly valuable in symbolic manipulations of geometries.